Sean

Mirkovich

Profile Sean is an artist, filmmaker and a jack-of-all-trades videographer with over ten years of experience creating video and design media for clients and companies throughout the bay area and beyond. He currently works in Southern California as a Creative Services Art Manager, Sr. Motion Graphics Designer and Video Editor for the mobile game company Jam City.

 He is continuously working to improve himself as a storyteller and is seeking work within a story oriented field.

Experience Creative Services Art Manager – 2020 - Present

 Jam City

 Creative UA Marketing Lead, Video Editor and Motion Graphics Artist on mobile games *Harry Potter Hogwarts Mystery, Panda Pop* and *World War Doh*. Responsibilities include creating concepts for UA ads, reviewing and giving notes on work, team management and creating videos via motion graphics and video editing. Have also consulted on, given direction and was the main editor on trailers for Hogwarts Mystery, Bingo Pop and World War Doh trailers. I also help conceptualize, create storyboards, animatics and final edits for trailers. With my experience as a videographer, I have also directed, shot and edited many live action pieces for Jam City.

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 Prior Positions at Jam City:

 Sr. Motion Graphics Designer & Video Editor 2019 - 2020

 Motion Graphics Designer & Video Editor 2017 - 2018

 Jr. Video Editor – 2016 - 2017

 Activision Blizzard

 Worked as a Jr. Video Editor within Activision Art Servies. Primary duties included gameplay capture and video production for both consumer facing, internal support and marketing of Activision’s top tier franchises such as *Skylanders* and *Crash Bandicoot*. My work was used for social media campaigns, promotional trailers, sizzle reels and was broadcast on national television. I also worked with Netflix to help promote the animated show, *Skylanders Academy* across various video channels.

Skills Software Regularly Used:

 Adobe Creative Suite, (After Effects, Premiere Pro, Photoshop, Audition, Illustrator, Media Encoder), Red Giant Trapcode Suite, Element 3D, Final Cut Pro.

 Experience With:

 Toon Boom Harmony, Storyboard Pro, Element, Maya

 Other:

 Storyboarding, Videography, DSLR Cameras, Video Lighting, Audio Capture, Acting Experience

Interests

 Film, Classical Literature, Acting Shakespeare, Video Games, Drawing, Playing Guitar, Ukulele and Harmonica, Practicing Italian, Meditating, Cooking, Working on Personal Projects,

 Learning New Things and Hanging with My Wife.

Education Academy of Art University San Francisco - 2005 - 2009

 BFA in Film Directing

 American Conservatory Theatre (A.C.T.) - 2011

 Studio A.C.T.

 Summer Training Congress

 Computer Graphics Master Academy (CGMA) - 2015

 Perspective Drawing

 Animation Collaborative - 2016

 Visual Storytelling & Advanced Visual Storytelling

 Studio Arts - 2017 - 2018

 Toon Boom Harmony

 Storyboard Pro